



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

**Note:** This is legacy API call. It is recommended to use 32-bit equivalent

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## MouGetDevStatus

This call returns status flags for the installed mouse device driver.

### Syntax

```
MouGetDevStatus (DeviceStatus, DeviceHandle)
```

### Parameters

- DeviceStatus (USHORT) - output: Address of the current status flag settings for the installed mouse device driver.

The return value is a 2-byte set of bit flags.

Bit	Description
15-10	Reserved, set to zero.
9	Set if mouse data returned in mickeys, not pels.
8	Set if the drawing operations for pointer draw routine are disabled.
7-4	Reserved, set to zero.
3	Set if pointer draw routine disabled by unsupported mode.
2	Set if flush in progress.
1	Set if block read in progress.
0	Set if event queue busy with I/O.

- DeviceHandle (HMOU) - input: Mouse device handle from a previous MouOpen.

### Return Code

rc (USHORT) - return:Return code descriptions are:

- 0 NO\_ERROR
- 385 ERROR\_MOUSE\_NO\_DEVICE
- 466 ERROR\_MOU\_DETACHED

- 501 ERROR\_MOUSE\_NO\_CONSOLE
- 505 ERROR\_MOU\_EXTENDED\_SG

## Bindings

### C

```
#define INCL_MOUSE

USHORT rc = MouGetDevStatus(DeviceStatus, DeviceHandle);

PUSHORT DeviceStatus; /* Current status flags */
HMOU DeviceHandle; /* Mouse device handle */

USHORT rc; /* return code */
```

### MASM

```
EXTRN MouGetDevStatus:FAR
INCL_MOUSE EQU 1

PUSH@ WORD DeviceStatus ;Current status flags
PUSH WORD DeviceHandle ;Mouse device handle
CALL MouGetDevStatus

Returns WORD
```

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